EvolveFM 2015.4.1 Release Notes

As with each quarterly release we've fixed a number of bugs and added/updated some existing features.

If you are using the included script to upgrade your database you MUST be on the 2014.8.1 version of EvolveFM.

Bug Fixes

- Drawings Custom themes space count with AND connector fixed
- Maintenance Closed notification fixed
- Maintenance Multi-Asset WO saved to each Asset on WO
- Organization Imports set to look at only active records
- Platform Admin Space Module Permissions window increased size to accommodate more UDAs
- Platform Admin Setup for UDA's can now open edited UDAs
- Reports Dynamic Spreadsheets export will now pass through duplicate items that show in the grid
- Reports Saved reports properly save locations
- Space Floor Sort order set to only accept whole numbers
- Space Floor sort order corrected for buildings with over ten floors

As always make a backup copy your files before overwriting with the Upgrade Files

Copy all files under Evolve 2015.4.1 Update to your Evolve installation
** You MUST have updated the files from the previous versions for this method to work for you.
If you haven't done the previous file upgrades use the Evolve Full version.

Server Scripts

If you update via script you DO NOT need to restore either DB included with this build

• Update to Evolve 2015.4.1.sql

**DO NOT run this if you haven't already run the Update to Evolve.2014.8.1script against your current DB you can determine this by looking at the release info in the lower right hand corner of the EvolveFM screen and seeing if the release info there matches the script name

- Before running this script on your SQL Server, make a backup of your current database.
- Script out any custom views.
- Run this script on SQL Server to update the Evolve database to 2015.4.1 release.

• Scheduled PM Generation.sql

- If you have run this in a previous release DO NOT run it again
- See Configuring Maintenance in EvolveFM

Image Generator

- Evolve Image Generator.msi(only necessary to install if not done for the previous release)
 - Open Evolve Image Generator.msi
 - Follow instructions in the Install Guide

Files